Sketching for Large-Scale Learning of Mixture Models

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Adv. Rémi Gribonval

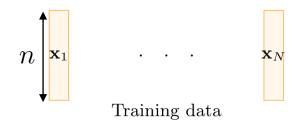


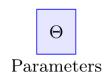
- (1) Introduction
- (2) Practical Approach
- (3) Results
- (4) Theoretical analysis
- (5) Conclusion and outlooks



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Goal: Compute parameters \bigcirc from a large database.



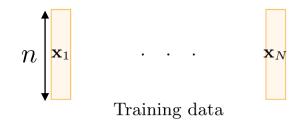


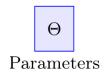


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```
• PCA: \mathbf{x} \in Span(\theta_1, ..., \theta_k)
```

- Classification : $< w_{\Theta}, \Phi(\mathbf{x}) >$
- Regression : $\mathbf{y} = f_{\Theta}(\mathbf{x})$
- Density estimation : $\mathbf{x} \sim p_{\Theta}$



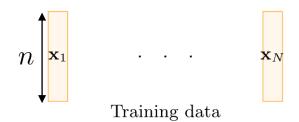


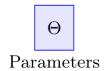


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Idea: compress the database beforehand.





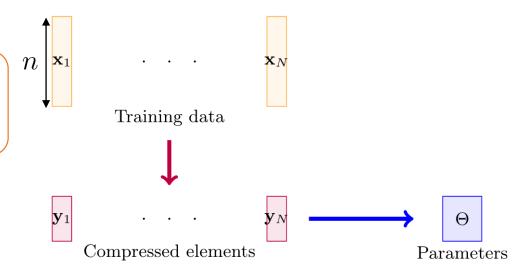


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- Large η (tall)
 - See e.g. [Calderbank 2009]



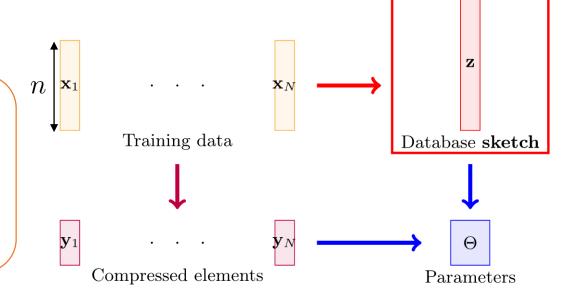


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Idea : compress the database beforehand.

- Large n (tall)
 - See e.g. [Calderbank 2009]
- Large N (fat) **« Big data »**
 - See e.g. [Cormode 2011]



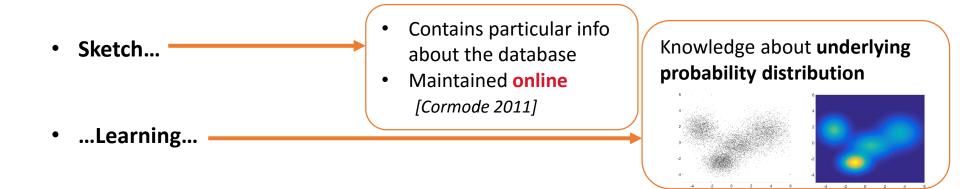


Chosen method

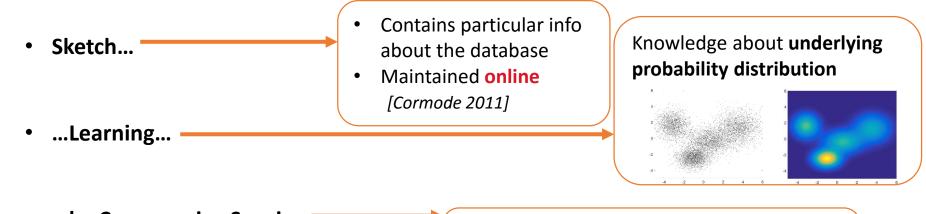
• Sketch...

- Contains particular info about the database
- Maintained online [Cormode 2011]









...by Compressive Sensing

Recover « low-dimensional » object from few linear measurements (ex : sparse vector, low-rank matrix...)

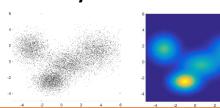
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• Sketch...

...Learning...

 Contains particular info about the database

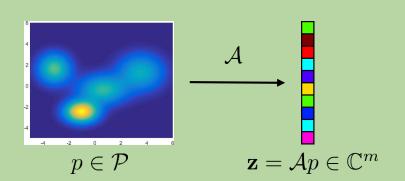
 Maintained online [Cormode 2011] Knowledge about underlying probability distribution



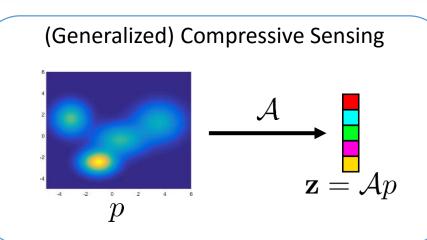
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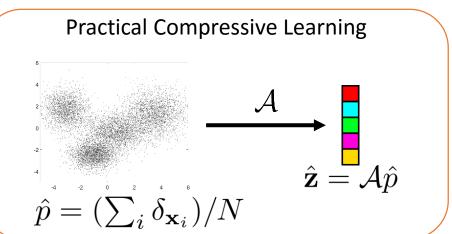
Recover « low-dimensional » object from few linear measurements (ex : sparse vector, low-rank matrix...)

Sketch = measurements of underlying probability distribution











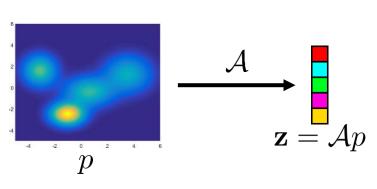
(Generalized) Compressive Sensing $\overset{ ^4 }{\underset{z}{\overset{ ^2 }{\longrightarrow}}} \overset{ ^2 }{\underset{p}{\overset{ ^2 }{\longrightarrow}}} \overset{ ^2 }{\overset{ ^2 }{\longrightarrow}} \overset{ ^2 }{\underset{p}{\overset{ ^2 }{\longrightarrow}}} \overset{ ^2 }{\underset{p}{$

Practical Compressive Learning $\hat{\mathbf{z}} = \mathcal{A}\hat{p}$ $\hat{p} = (\sum_i \delta_{\mathbf{x}_i})/N$

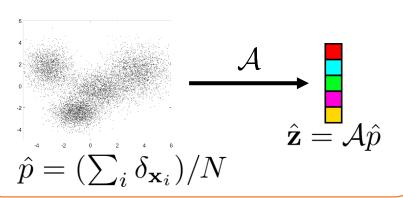
$$\mathbf{z} = \mathcal{A}p = \left[\mathbb{E}_{\mathbf{x} \sim p} \phi_j(\mathbf{x})\right]_{j=1}^m \approx \hat{\mathbf{z}} = \mathcal{A}\hat{p} = \left[\frac{1}{N} \sum_{i=1}^N \phi_j(\mathbf{x}_i)\right]_{j=1}^m$$



(Generalized) Compressive Sensing



Practical Compressive Learning



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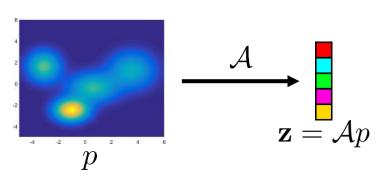


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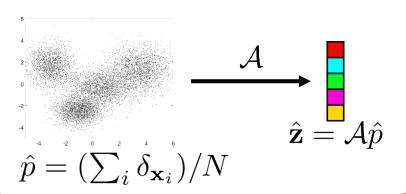
Compressive Sensing: (Random) Projections



(Generalized) Compressive Sensing



Practical Compressive Learning



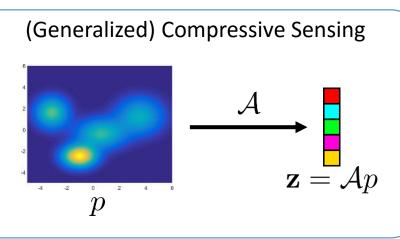
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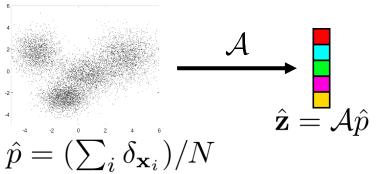
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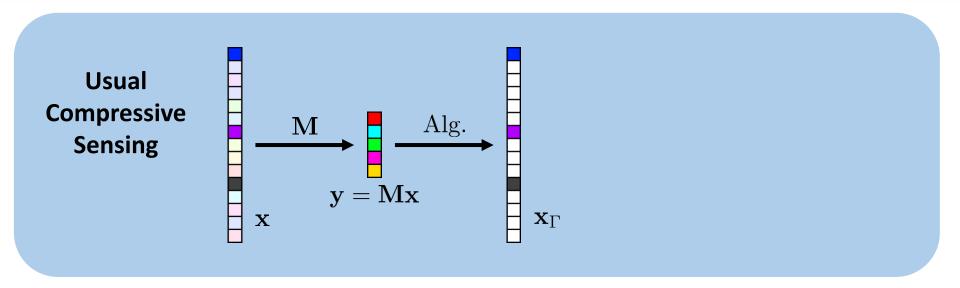
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Compressive Sensing: (Random) Projections **Robustness of** learning Alg.?

- **Online**
- Distributed ✓

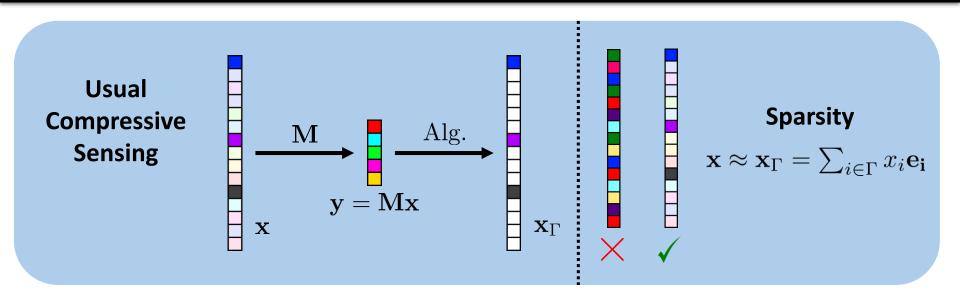


Mixture Model Estimation



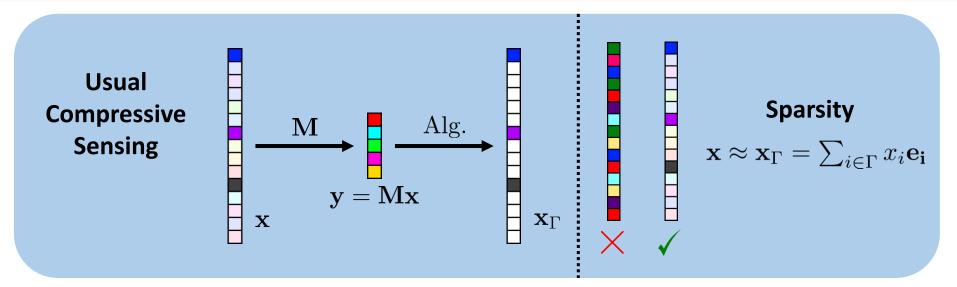


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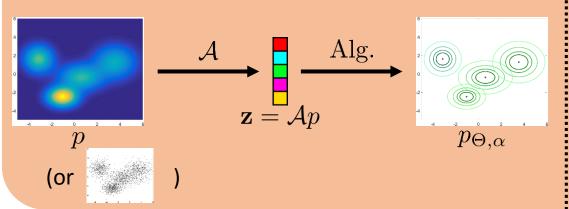


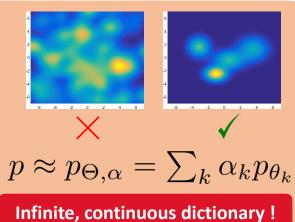


Mixture Model Estimation



Generalized Compressive Sensing







- Practical Approach (Section 2 & 3)
 - Greedy algorithm inspired by Compressive Sensing
 - Application to K-means, GMM with diagonal covariance



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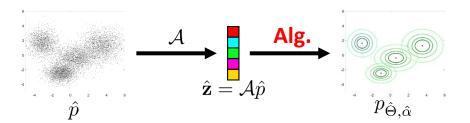
- Theoretical Analysis (Section 4)
 - Information-preservation guarantee
 - Infinite-dimensional Compressive Sensing



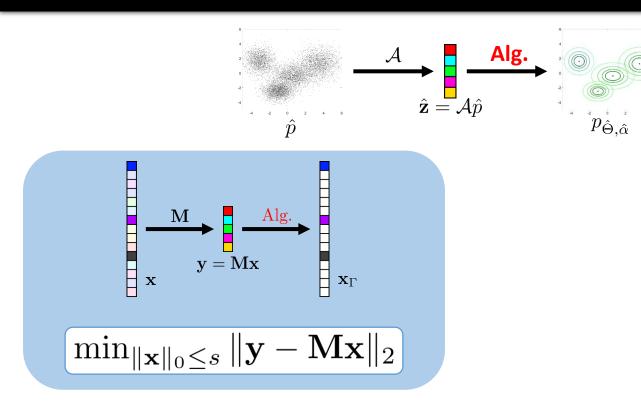
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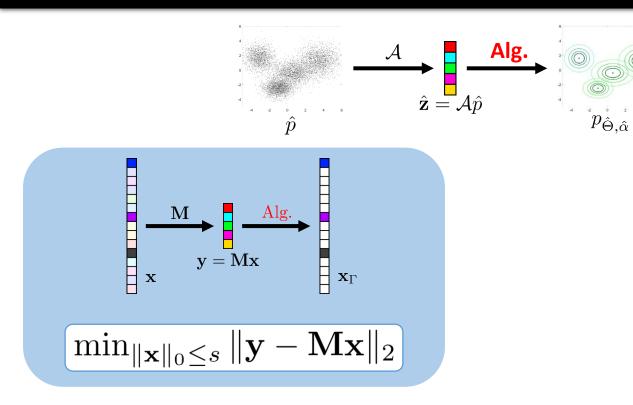
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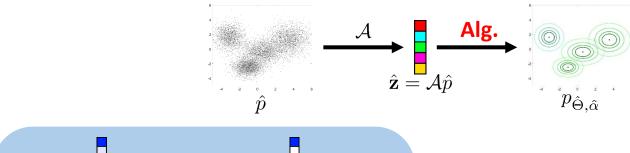


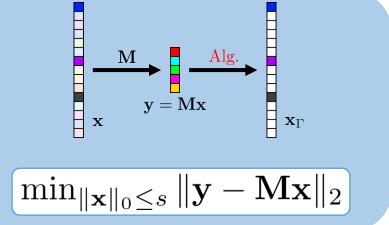




« Ideal » decoding scheme

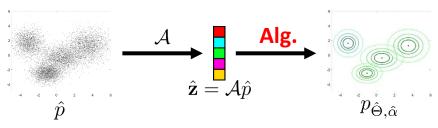


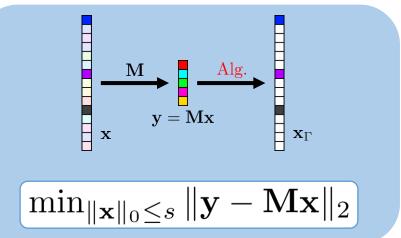




- « Ideal » decoding scheme
- NP-complete

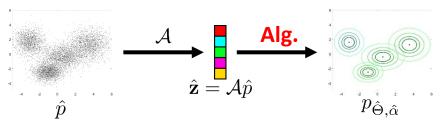


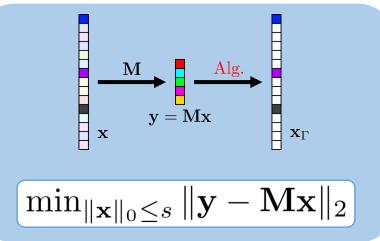


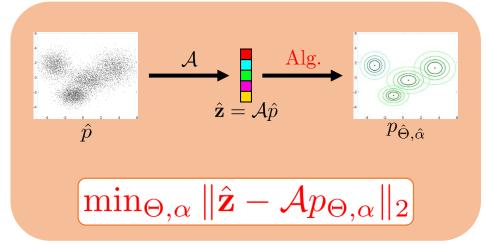


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- Two approaches:
 - Convex relaxation
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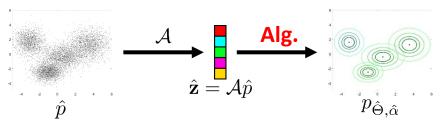


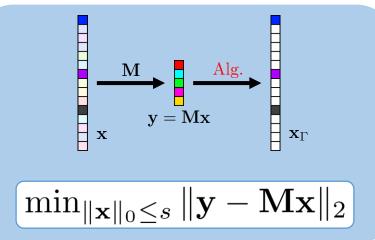


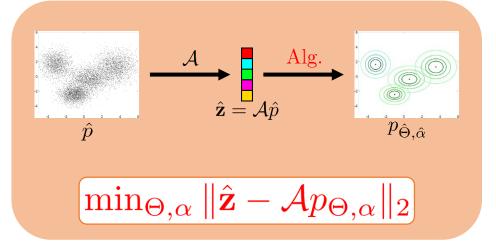


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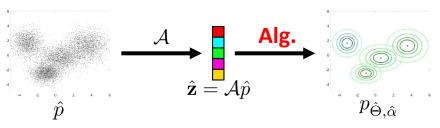


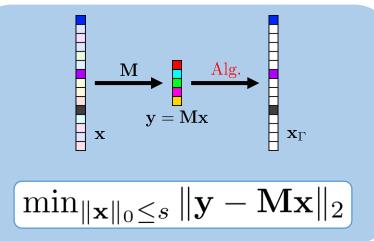


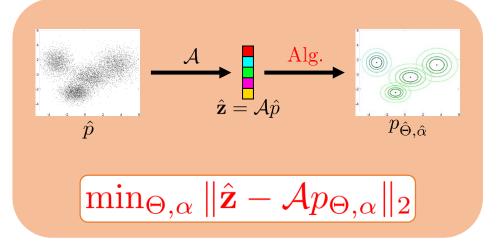


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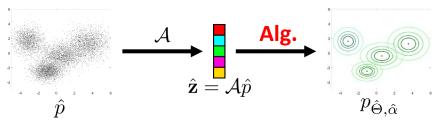


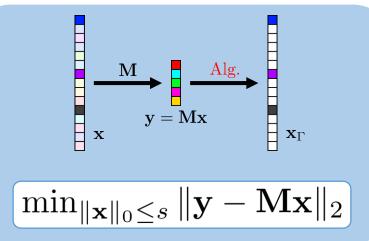


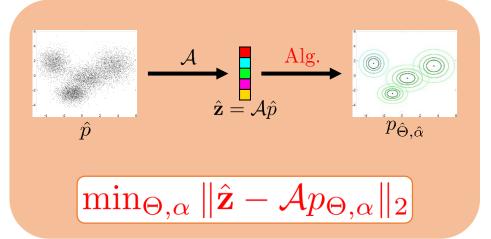
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- Ideal decoding scheme (Section 4)
- Highly non-convex









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- Ideal decoding scheme
 (Section 4)
- Highly non-convex
- Two approaches:
 - Convex relaxation [Bunea 2010]





Proposed algorithm

Orthogonal Matching Pursuit (OMP)

[Mallat 1993, Pati 1993]

- 1. Add atom most correlated to residual
- 2. Perform Least-Squares
- 3. Repeat until desired sparsity



Proposed algorithm

OMP with Replacement (OMPR)

[Jain 2011]

- 1. Add atom most correlated to residual
- 2. Perform Hard-Thresholding (if necessary)
- 3. Perform Least-Squares
- 4. Repeat twice desired sparsity

Similar to CoSAMP [Needell 2008] or SubSpace Pursuit [Dai 2009]



Proposed algorithm

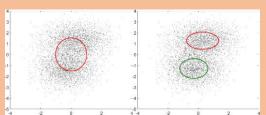
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(CLOMPR) (proposed)

- Add atom most correlated to residual with gradient descent
- 2. Perform Hard-Thresholding
- 3. Perform Non-Negative Least-Squares
- 4. Perform gradient descent on all parameters, initialized with current ones



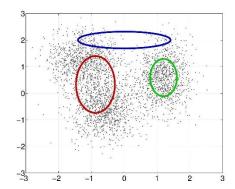
We cannot just add a component

5. Repeat twice desired sparsity



CLOMPR: illustration

(schematic illustration)

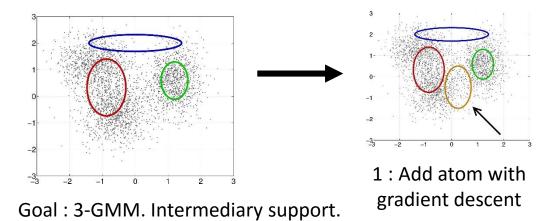


Goal: 3-GMM. Intermediary support.



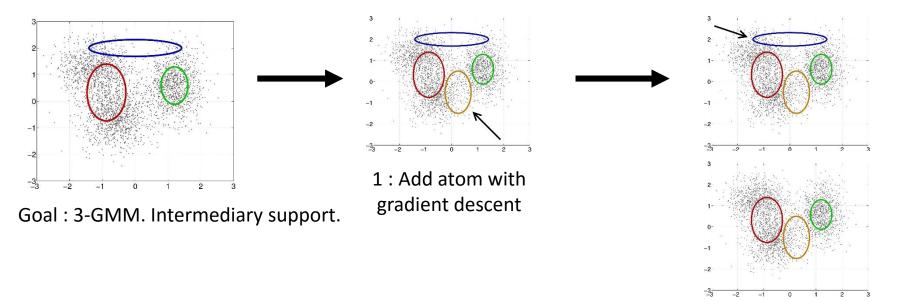
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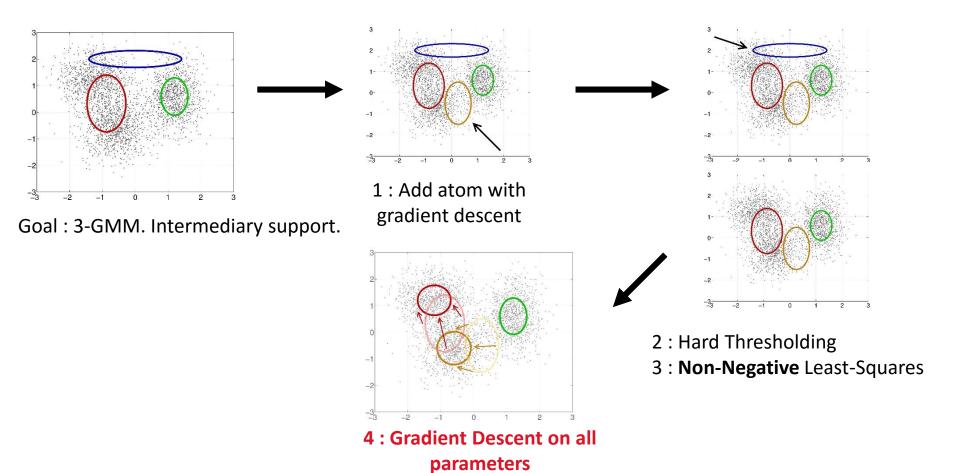


2: Hard Thresholding

3 : **Non-Negative** Least-Squares

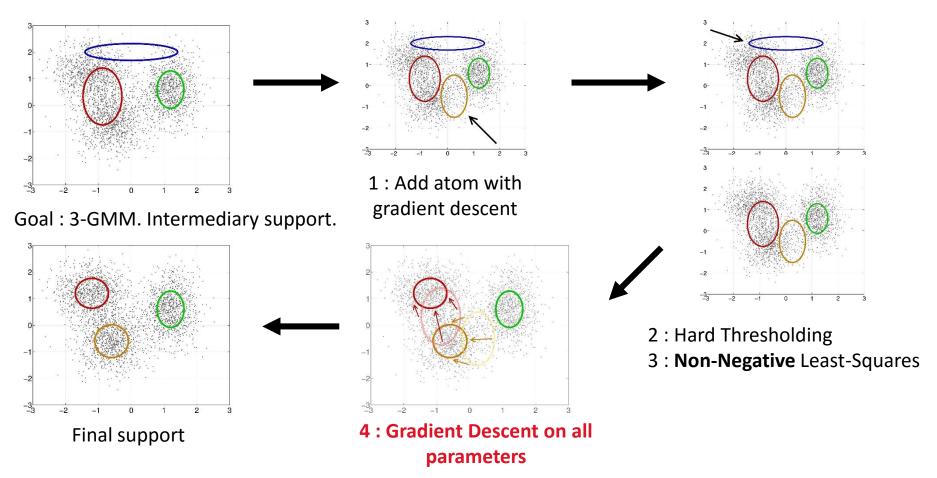


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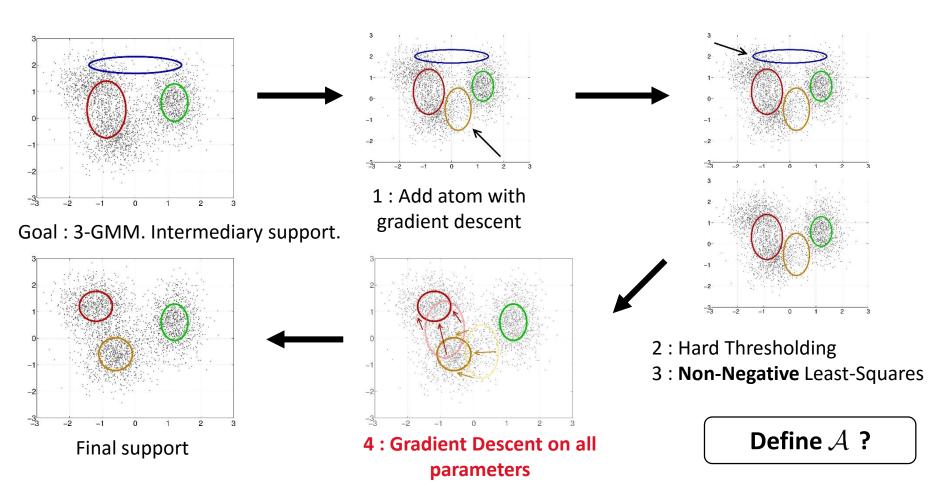


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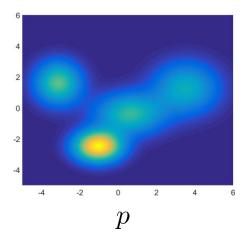


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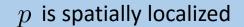
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p is spatially localized

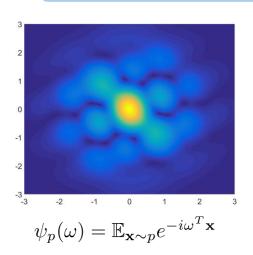


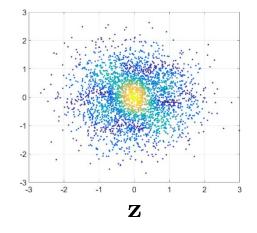


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Need incoherent sampling -> Fourier sampling





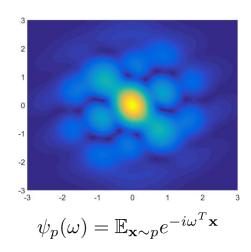


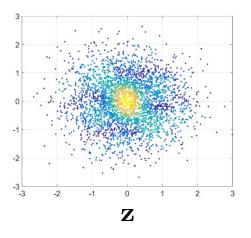
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6 4 2 0 -2 -4 -4 -2 0 2 4 6

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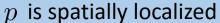


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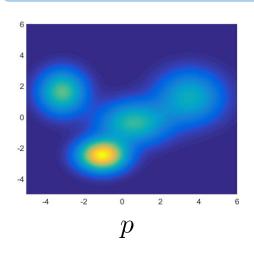
Closed-form for many models! (including alpha-stable...)

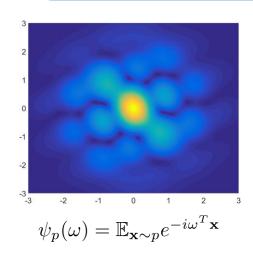


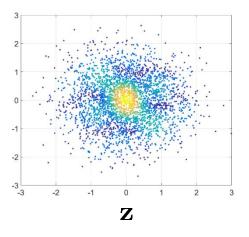
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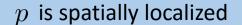
$$\omega_i \overset{i.i.d.}{\sim} \Lambda$$

Closed-form for many models! (including alpha-stable...)

Random Fourier sampling [Candes 2006] Random Fourier features [Rahimi 2007]



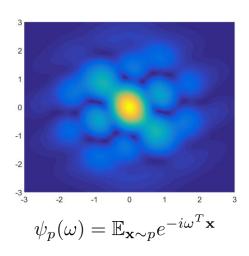
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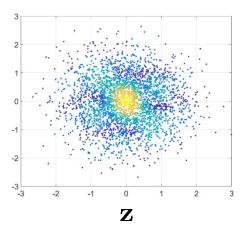


6 4 2 0 -2

p

Need incoherent sampling -> Fourier sampling





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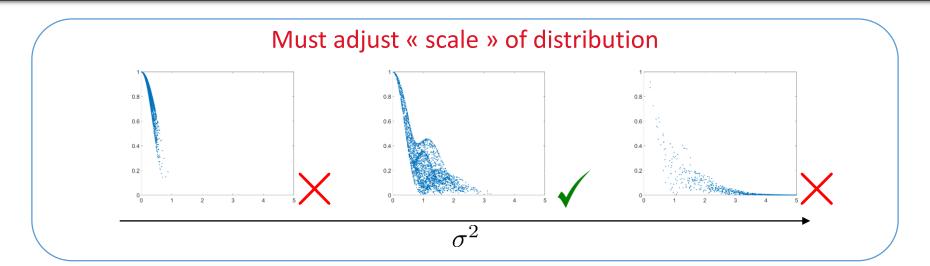
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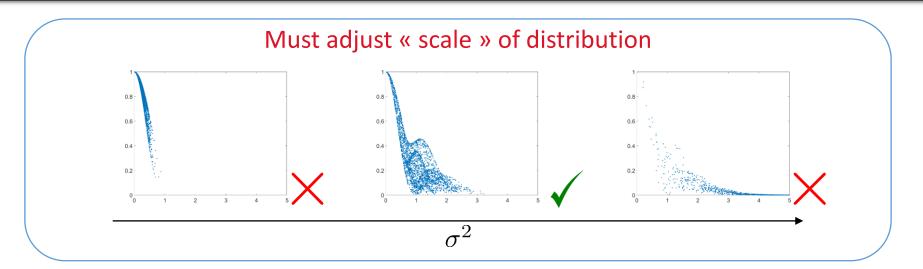
Define Λ ?

Random Fourier sampling [Candes 2006]
Random Fourier features [Rahimi 2007]





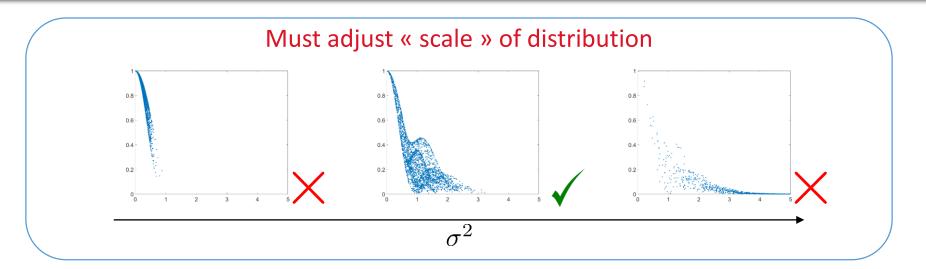




Adjust by hand

- Not that difficult...
- The method is quite robust





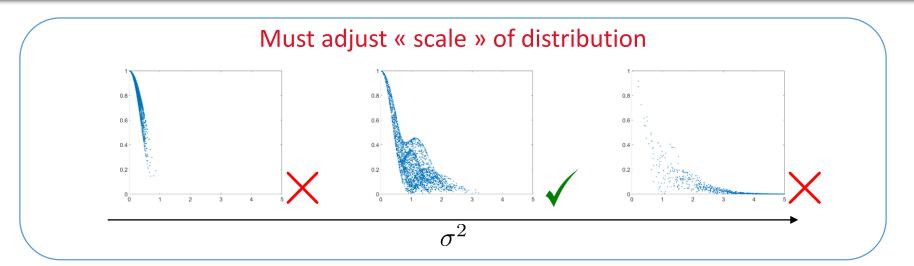
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Cross-validation

- Can be very long!
- Used in practice [Sutherland2015]





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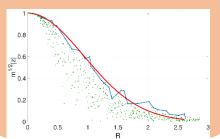
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Proposed

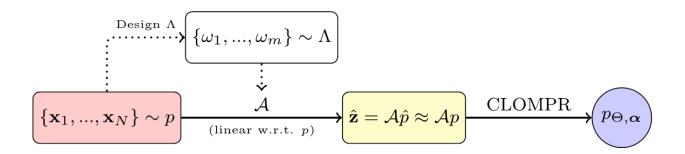
Automatic

- Partial pre-processing
- Heuristic based on GMMs-like distributions





Summary



Given database, m , $\, K \,$

- 1. Design ${\cal A}$
 - Partial pre-processing to choose Λ
 - Draw $(\omega_1,...,\omega_m)\stackrel{i.i.d.}{\sim} \Lambda$
- 2. Compute $\hat{\mathbf{z}} = \frac{1}{N} \left[\sum_{i} e^{-i\omega_{j}^{T} \mathbf{x}_{i}} \right]_{j=1}^{m}$
 - Online, distributed, GPU...
- 3. Derive mixture model $p_{\Theta,lpha}$ with CLOMPR



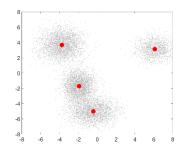
Outline

- (1) Introduction
- 2 Practical Approach
- (3) Results
- (4) Theoretical analysis
- (5) Conclusion and outlooks



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K-means

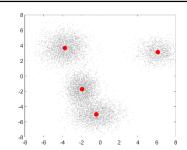


Classic approach

- Goal : $\min_{\Theta} \sum\limits_{i=1}^{N} (\min_{1 \leq k \leq K} \|\mathbf{x}_i \theta_k\|_2^2)$
- Algorithm : Lloyd-Max [Lloyd 1982]
 (Matlab's kmeans)



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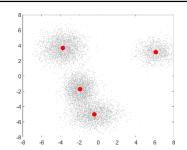
Compressive approach

• Model: $p_{ heta} = \delta_{ heta}$ $heta \in \mathbb{R}^n$

(clustered distribution = noisy mixture of Diracs)



K-means



Classic approach

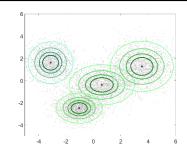
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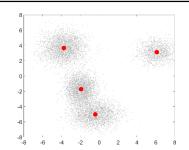


Classic approach

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K-means



Classic approach

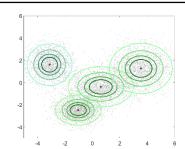
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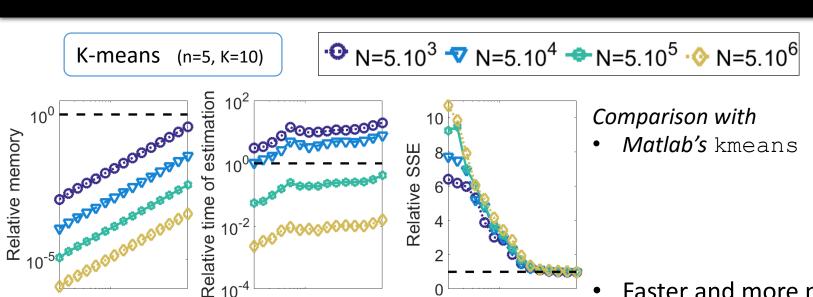
Compressive approach

• Model :
$$\theta = (\mu,\sigma) \in \mathbb{R}^{2n}$$

$$p_\theta = \mathcal{N}(\mu,diag(\sigma))$$



Large-scale result



0

10⁰

m/(Kn)

10⁰

m/(Kn)

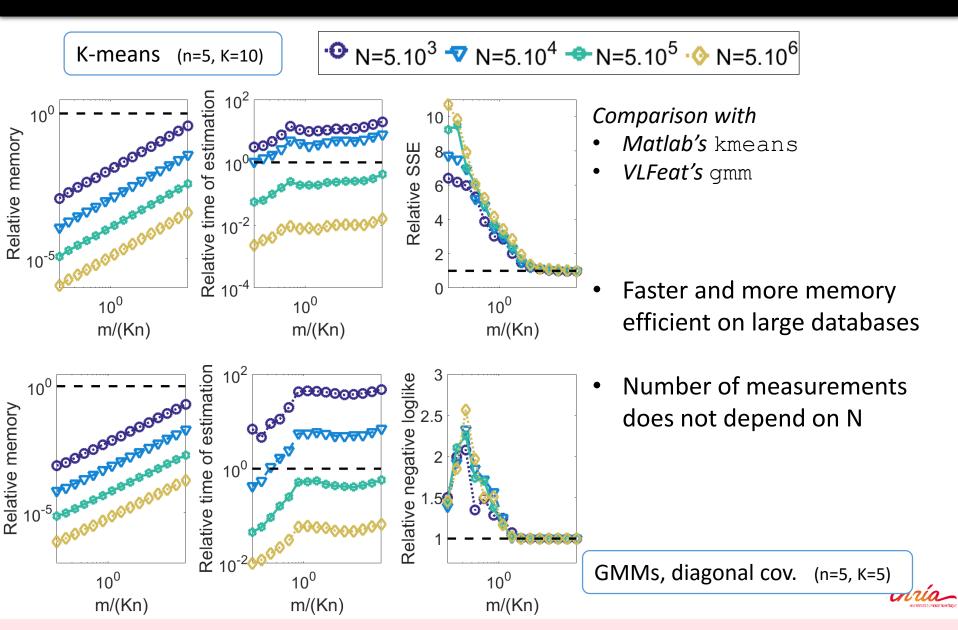
- Faster and more memory efficient on large databases
- Number of measurements does not depend on N



10⁰

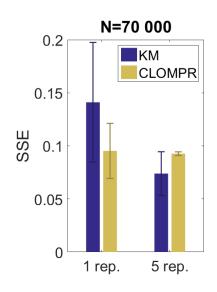
m/(Kn)

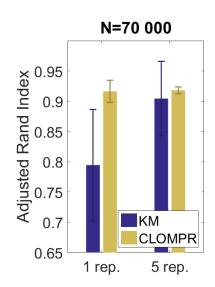
Large-scale result



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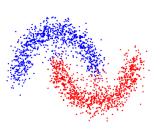
Application: spectral clustering





K-means (n=10, K=10, m=1000) Mean and var. over 50 exp.

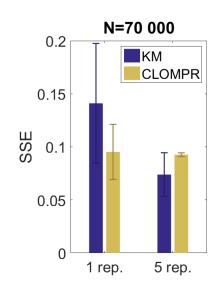


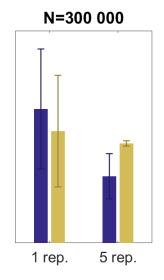


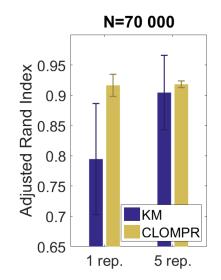
Spectral clustering for classification [Uw 2001], augmented MNIST database [Loosli 2007].

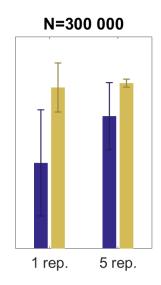


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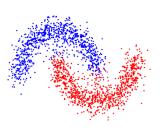






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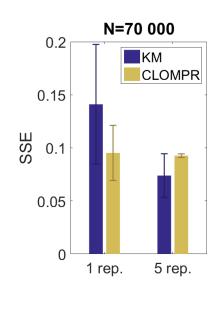


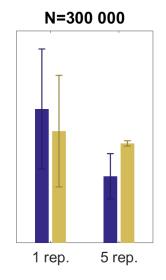


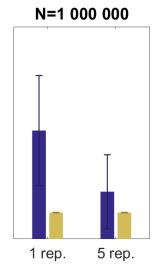
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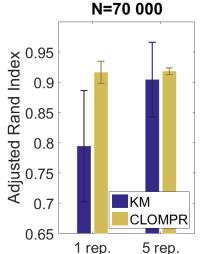


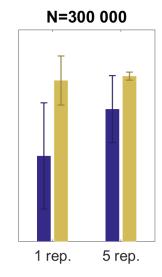
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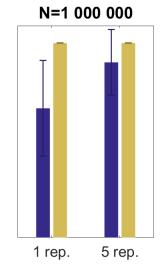




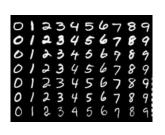


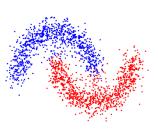






K-means (n=10, K=10, m=1000) Mean and var. over 50 exp.





Spectral clustering for classification [Uw 2001], augmented MNIST database [Loosli 2007].

 CLOMPR performs better and is more stable with a large database



Application: speaker recognition

Variant of CLOMPR, faster at large K		(Hierarchical) CLOMPR				
		$m = 10^3$		$m = 10^4$	$m = 10^5$	- EM
	$N = 3.10^5$,	37.15	30.24	29.77	29.53
	$N=2.10^8$	36.57		28.96	28.59	N/A

GMM (n=12, K=64)

Classical method for speaker recognition [Reynolds 2000] (for proof of concept) NIST 2005 database, MFCCs.

Also performs better on a large database.



Outline

(1) Introduction

(2) Practical Approach

(3) Results

4 Theoretical analysis

(5) Conclusion and outlooks



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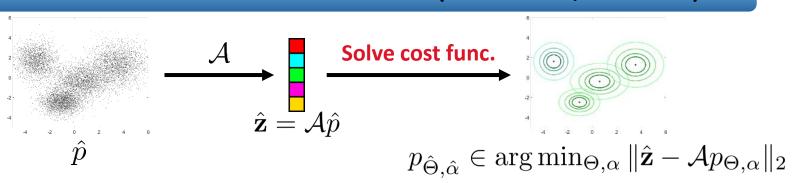
Information-preservation guarantees

Guarantee for CLOMPR? Difficult! (non-convex, random...)



Information-preservation guarantees

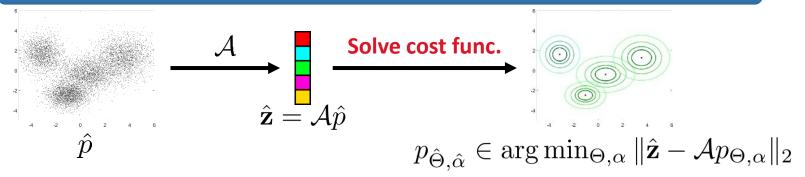
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Information-preservation guarantees

Guarantee for CLOMPR? Difficult! (non-convex, random...)



- Robustness to using $\hat{\mathbf{z}} = \mathcal{A}\hat{p}$ instead of $\mathbf{z} = \mathcal{A}p$?
- Robustness to p not being **exactly** a mixture model ?
- Guarantees in terms of usual learning cost functions?
 - K-means: sum of distances to closest centroid
 - o GMMs : negative log-likelihood



K-means : result

Goal minimize
$$R(\Theta) = \mathbb{E}_{\mathbf{x} \sim p^*} \left[\min_k \|\mathbf{x} - \theta_k\|_2^2 \right]$$
 (expected risk)

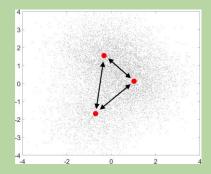


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• ε - separation

Hyp.



- M bounded domain
- Reweighted Fourier features (needed for theory, no effect in practice)

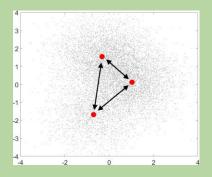


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•
$$arepsilon$$
 - separation

Нур.



- ullet M bounded domain
- Reweighted Fourier features (needed for theory, no effect in practice)

If
$$m \geq \mathcal{O}\left(K^2n^3\mathrm{polylog}(K,n)\log(M/\varepsilon)\right)$$

w.h.p.
$$R(\hat{\Theta}) \lesssim R(\Theta^*) + \mathcal{O}\left(\sqrt{n^2K/N}\right)$$



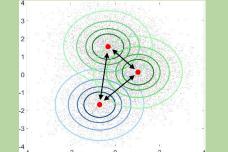
GMMs with known covariance: result

$$\textbf{Goal} \quad \textbf{minimize} \ \ R(\Theta, \alpha) = \mathbb{E}_{\mathbf{x} \sim p^*} \Big[-\log p_{\Theta, \alpha}(\mathbf{x}) \Big]^{p_{\Theta, \alpha} = \sum_k \alpha_k \mathcal{N}(\theta_k, \Sigma)}_{\textit{(expected risk)}}$$



GMMs with known covariance: result

Large enough separation



- M bounded domain
- Fourier features



Hyp.

GMMs with known covariance: result

Large enough separation

Hyp.

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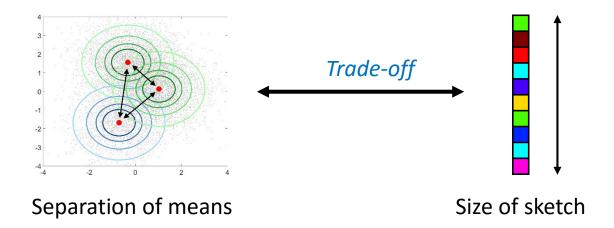
w.h.p.

$$R(\hat{\Theta}, \hat{\alpha}) - R(\Theta^*, \alpha^*) \lesssim \inf_{\Theta, \alpha} \|p^* - p_{\Theta, \alpha}\|_{L^1} + \mathcal{O}\left(1/\sqrt{N}\right)$$

L1 distance from p* to the set of (separated) GMMs



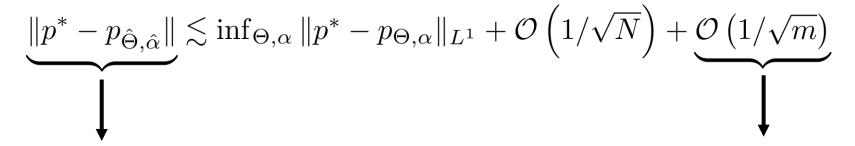
GMM trade-off



Separation of means	Number of measurements
$\mathcal{O}\left(\sqrt{n\log K}\right)$	$m \geq \mathcal{O}\left(K^2n^2 \cdot \mathrm{polylog}(K,n)\right)$
$\mathcal{O}\left(\sqrt{n + \log K}\right)$	$m \geq \mathcal{O}\left(K^3n^2 \cdot \mathrm{polylog}(K,n)\right)$
$\mathcal{O}\left(\sqrt{\log K}\right)$	$m \geq \mathcal{O}\left(K^2n^2e^n \cdot \mathrm{polylog}(K,n)\right)$



GMM with unknown diagonal covariance



Related to learning cost function?

Efficiency of « compressive » approach ?



GMM with unknown diagonal covariance

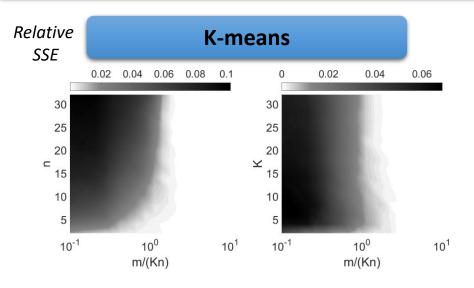
$$\underbrace{\|p^* - p_{\hat{\Theta}, \hat{\alpha}}\|}_{\bullet} \lesssim \inf_{\Theta, \alpha} \|p^* - p_{\Theta, \alpha}\|_{L^1} + \mathcal{O}\left(1/\sqrt{N}\right) + \underbrace{\mathcal{O}\left(1/\sqrt{m}\right)}_{\bullet}$$

Related to learning cost function?

Efficiency of « compressive » approach ?

Nevertheless: $p_{\hat{\Theta},\hat{\alpha}} \xrightarrow{N,m \to \infty} p^*$ when p^* is exactly a GMM

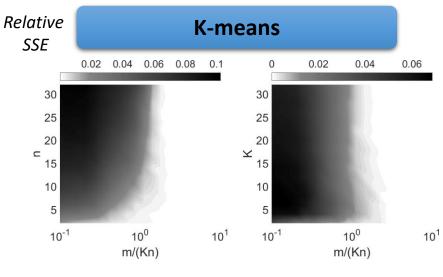


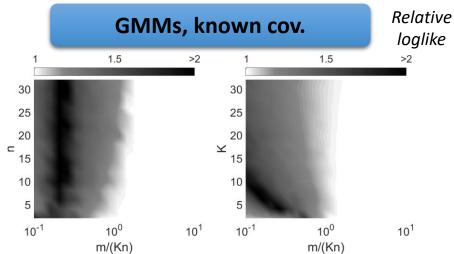


In theory, at least

$$m \ge \mathcal{O}(K^2 n^2)$$



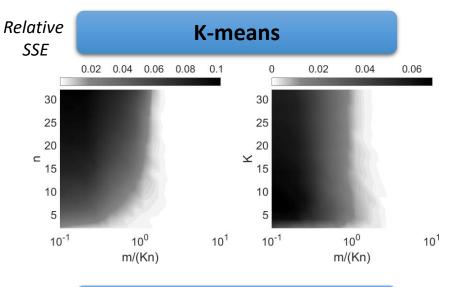


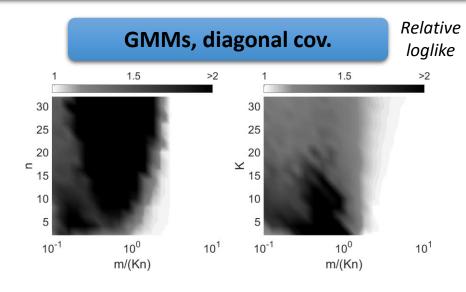


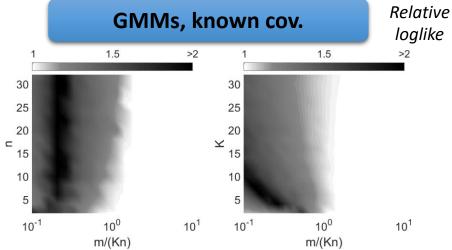
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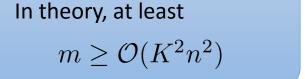
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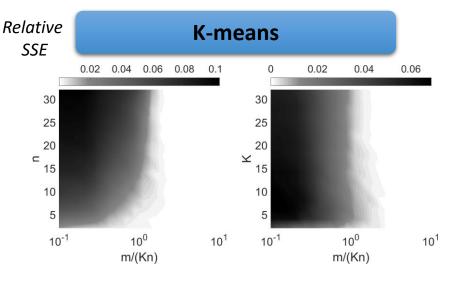


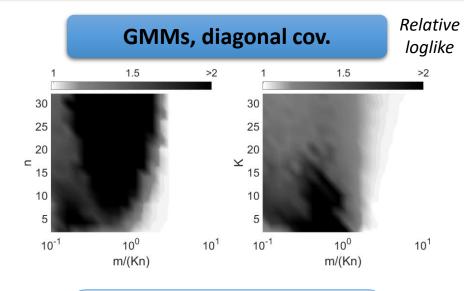


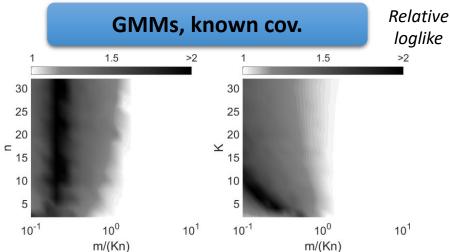


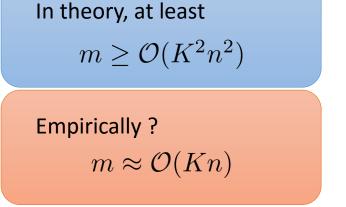








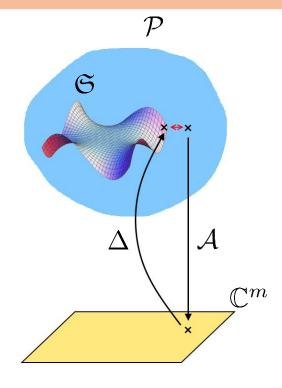






Sketch of proof : principle

Goal: Existence of instance Optimal Decoder



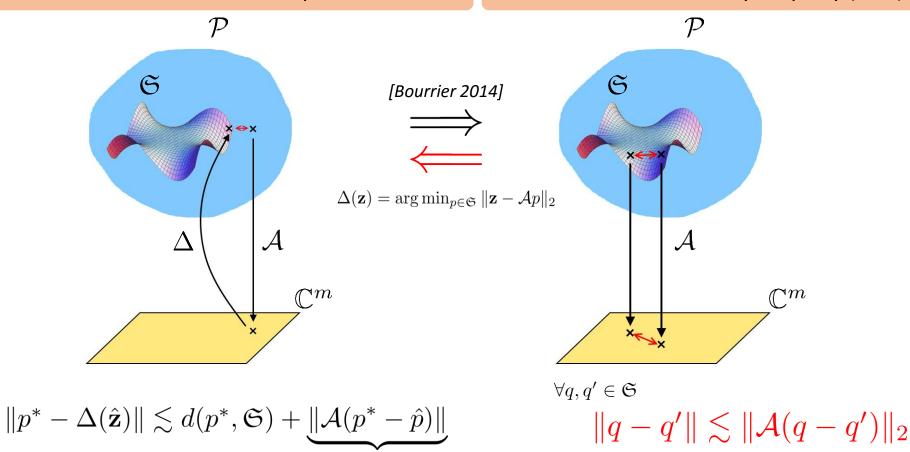
$$||p^* - \Delta(\hat{\mathbf{z}})|| \lesssim d(p^*, \mathfrak{S}) + \underbrace{||\mathcal{A}(p^* - \hat{p})||}_{\mathcal{O}(1/\sqrt{N})}$$



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Lower Restricted Isometry Property (LRIP)



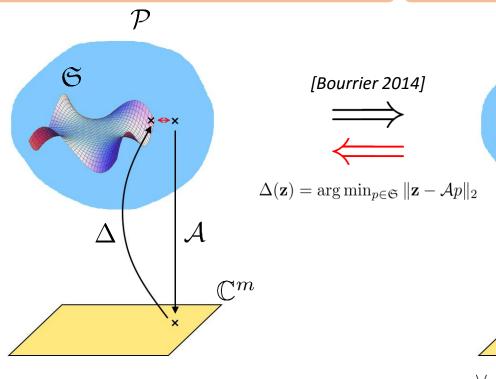


 $\mathcal{O}(1/\sqrt{N})$

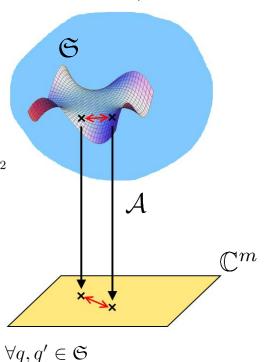
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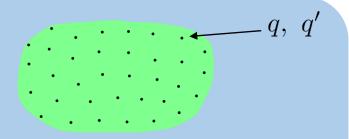
$$\|q - q'\| \lesssim \|\mathcal{A}(q - q')\|_2$$



Ex : Quantization error



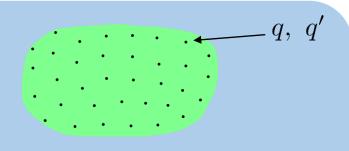
1: Proving non-uniform LRIP





1: Proving non-uniform LRIP

Kernel mean embedding [Smola 2007] Random (Fourier) Features [Rahimi 2007]



$$\|\mathcal{A}(q-q')\|_2^2 \approx \|q-q'\|_{\kappa}^2$$

Hoeffding, Bernstein, chaining...



1: Proving non-uniform LRIP

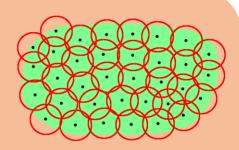
q, q'

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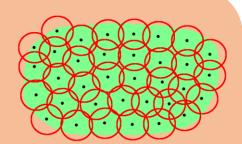
2 : Use $\, arepsilon \,$ - coverings to extend to uniform LRIP

Basic Set

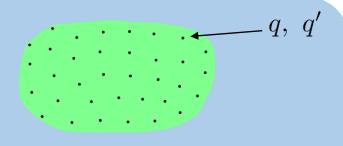
 \mathfrak{S} for $\eta > 0$

Easy!

Ex : Quantization error [Boufounos 2016]



1: Proving non-uniform LRIP



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Basic Set

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 for $\eta > 0$

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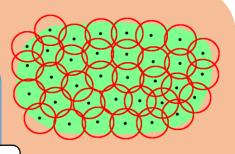
Ex : Quantization error [Boufounos 2016]

Normalized Secant Set

$$\left\{ \frac{q-q'}{\|q-q'\|_{\kappa}} \right\} \text{ for } \eta = 0$$

- Finite-dimensional **Easy!**
- Infinite-dimensional

Difficult!



Results

Sufficient Conditions

 $\eta = \mathcal{O}(1/\sqrt{m})$

Bad!

• S has finite covering numbers

Ex: GMMs with unknown covariance



Results

Sufficient Conditions

- S has finite covering numbers
- S mixtures of sufficiently separated distributions
- $\kappa(p_{\theta},p_{\theta'}) = f(\|\theta-\theta'\|)$ with smooth f
- « Smooth » Random Features
- Smooth risk R

$$\eta = \mathcal{O}(1/\sqrt{m})$$

Bad!

Ex: GMMs with unknown covariance

$$\eta = \mathcal{O}(C^{-m})$$

+ guarantees w.r.t. risk

Ex : Mixture of Diracs (K-means) with $m \geq \mathcal{O}\left(K^2n^2\operatorname{polylog}(K,n)\operatorname{log}(1/\eta)\right)$



Results

Sufficient Conditions

- S has finite covering numbers
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- Smooth risk R
- « Smoother » Random Features

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Bad!

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$$\eta = 0$$

Ex:

- Mixtures of Diracs (K-means) with $m \geq \mathcal{O}\left(K^2\mathbf{n}^3\mathrm{polylog}(K,n)\right)$
- GMMs with known covariance

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(1) Introduction

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Contributions

Greedy algorithm for large-scale mixture learning from random moments



- Greedy algorithm for large-scale mixture learning from random moments
- Efficient heuristic to design the sketching operator as Fourier sampling



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- Evaluation on synthetic and real data



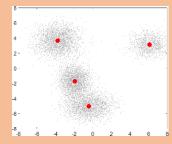
- Greedy algorithm for large-scale mixture learning from random moments
- Efficient heuristic to design the sketching operator as Fourier sampling
- Application to mixtures of Diracs, GMMs
- Evaluation on synthetic and real data
- Information preservation guarantees using infinite-dimensional Compressive Sensing

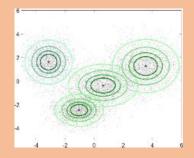


The SketchMLbox

SketchMLbox (sketchml.gforge.inria.fr)

- Mixture of Diracs (« K-means »)
- GMMs with known covariance
- GMMs with unknown diagonal covariance
- Soon:
 - Alpha-stable
 - Gaussian Locally Linear Mapping [Deleforge 2014]
- Optimized for user-defined $(\mathcal{A}p_{\theta}, \ \nabla_{\theta}\mathcal{A}p_{\theta})$









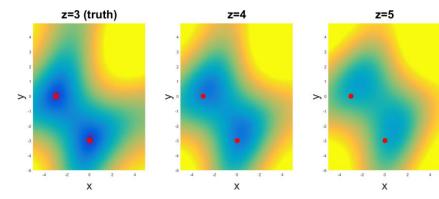


Algorithmic guarantees? Non-convex cost function, randomized algorithm...



Algorithmic guarantees? Non-convex cost function, randomized algorithm...

Locally convex ?

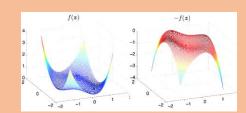


Cost function for a 3-GMM in dimension 1 at positions $\{x,y,z\}=\{-3,0,3\}$

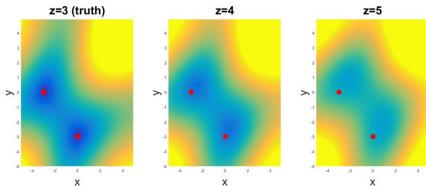


Algorithmic guarantees? Non-convex cost function, randomized algorithm...

- Locally convex ?
- Basin of attraction ? [Jacques 2016, Candes 2016...]

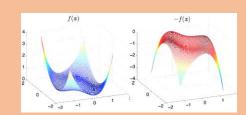


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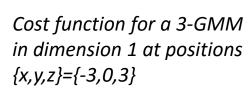


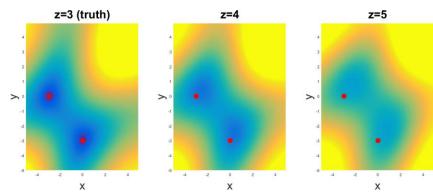
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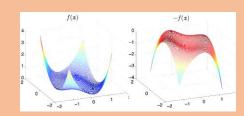
Reached by CLOMPR with reasonable hypotheses?





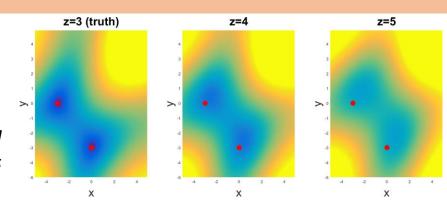
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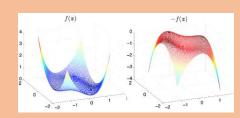
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Cost function for a 3-GMM in dimension 1 at positions $\{x,y,z\}=\{-3,0,3\}$



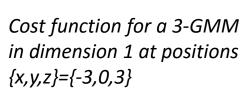
Algorithmic guarantees? Non-convex cost function, randomized algorithm...

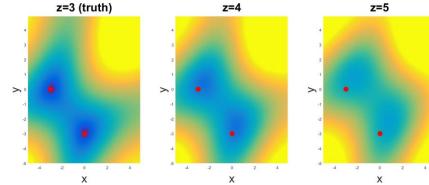
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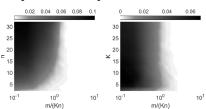
Recent result : locally block convex





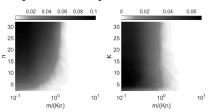


1. Bridge observed gap between theory and practice?



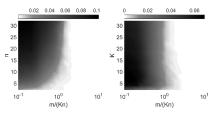


- 1. Bridge observed gap between theory and practice?
 - Does *not* come from \mathcal{E} coverings



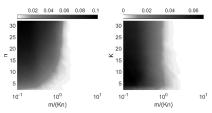


- 1. Bridge observed gap between theory and practice?
 - Does *not* come from \mathcal{E} coverings
 - Improve concentration inequalities ?





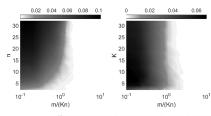
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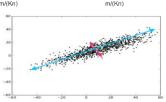
2. Extend framework to other tasks?



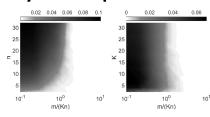
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- Extend framework to other tasks?
 - Recent paper submitted to AISTATS : PCA



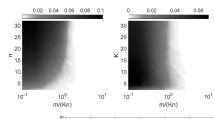
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 - Other existing use of Fourier sketches ? : e.g. **classification** [Sutherland 2015]



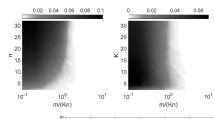
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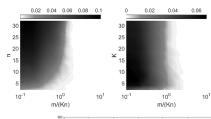
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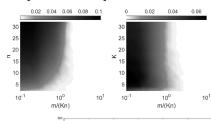
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 - May be adapted to e.g. GMMs with unknown covariance



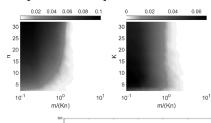
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 - Equivalence between LRIP and instance optimality still valid for non-linear operators!



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- 3. Extension to multi-layer sketches? (Neural networks...)
 - May be adapted to e.g. GMMs with unknown covariance
 - Equivalence between LRIP and instance optimality still valid for non-linear operators!
 - CLOMPR and current sufficient conditions no longer valid...



Thank you!

- K., Bourrier, Gribonval, Perez. Sketching for Large-Scale Learning of Mixture Models ICASSP 2016
- K., Bourrier, Gribonval, Perez. **Sketching for Large-Scale Learning of Mixture Models** (extended version) *submitted to Information and Inference, arXiv:1606.0238*
- K., Tremblay, Gribonval, Traonmilin. Compressive K-means ICASSP 2017
- Gribonval, Blanchard, K., Traonmilin. Random moments for Sketched Statistical Learning submitted to AISTATS 2017, extended version soon





16/11/2016 Nicolas Keriven

Appendix : CLOMPR

```
Algorithm 2: Compressive mixture learning à la OMP: CLOMP (T = K) and CLOMPR (T = 2K)
  Data: Empirical sketch \hat{\mathbf{z}}, sketching operator \mathcal{A}, sparsity K, number of iterations T > K
  Result: Support \Theta, weights \alpha
  \hat{\mathbf{r}} \leftarrow \hat{\mathbf{z}}; \, \Theta \leftarrow \emptyset \; ;
  for t \leftarrow 1 to T do
         Step 1: Find a normalized atom highly correlated with the residual with a gradient descent
               \theta \leftarrow \text{maximize}_{\theta} \left( \text{Re} \left\langle \frac{AP_{\theta}}{\|AP_{\theta}\|_{2}}, \hat{\mathbf{r}} \right\rangle_{2}, \text{init} = \text{rand} \right);
         end
         Step 2: Expand support
           \Theta \leftarrow \Theta \cup \{\theta\};
         end
         Step 3: Enforce sparsity by Hard Thresholding if needed
                if |\Theta| > K then
                      \boldsymbol{\beta} \leftarrow \arg\min_{\boldsymbol{\beta} \geq 0} \left\| \hat{\mathbf{z}} - \sum_{k=1}^{|\Theta|} \beta_k \frac{\mathcal{A} P_{\boldsymbol{\theta}_k}}{\left\| \mathcal{A} P_{\boldsymbol{\theta}_k} \right\|_2} \right\|_2 \text{ Select } K \text{ largest entries } \beta_{i_1}, ..., \beta_{i_K};
                       Reduce the support \Theta \leftarrow \{\theta_{i_1}, ..., \theta_{i_K}\};
         Step 4: Project to find weights
               \alpha \leftarrow \arg\min_{\alpha \geq 0} \left\| \hat{\mathbf{z}} - \sum_{k=1}^{|\Theta|} \alpha_k \mathcal{A} P_{\boldsymbol{\theta}_k} \right\|_{\cdot}
         Step 5: Perform a gradient descent initialized with current parameters
                \Theta, \alpha \leftarrow \min \mathtt{minimize}_{\Theta, \alpha} \left( \left\| \hat{\mathbf{z}} - \sum_{k=1}^{|\Theta|} \alpha_k \mathcal{A} P_{\theta_k} \right\|_2, \mathtt{init} = (\Theta, \alpha), \mathtt{constraint} = \{\alpha \geq 0\} \right);
         end
         Update residual: \hat{\mathbf{r}} \leftarrow \hat{\mathbf{z}} - \sum_{k=1}^{|\Theta|} \alpha_k \mathcal{A} P_{\theta_k}
  Normalize \alpha such that \sum_{k=1}^{K} \alpha_k = 1
```

