Universal Invariant and Equivariant Graph Neural Networks

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Deep NN





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- Computer vision
- Speech recognition
- Natural Language Processing (NLP)
- Recommender systems
- Reinforcement learning (sequential learning)
- Etc etc etc.



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Theory ?

- Approximation theory
 - Universal Approximation Theorem [Hornik 1989, Cybenko 1989, Pinkus 1999...]
 - Approximation rate / smoothness space [Cohen, Kutyniok, Gribonval...]
- Generalisation / Sample complexity [Barnett, Arora, Neyshabur...]
 - Optimisation / Regularization [Du, Lee, Bach, Jordan, Montanari...]



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Adapting DNN to graph inputs...



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Graph classification, node classification, link prediction...

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- **Computer vision**: scene generation, point cloud classification, action recognition...

- NLP: text classification (semantic graph)
- Chemistry: infer molecular properties, protein structure, synthetize new compound...



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In this talk: Universal Approximation Theorem

Δ keyword usage (2020 - 2019) deep learning optimization neural network generative models unsupervised learning reinforcement learning convolutional neural network recurrent neural network keywor machine learning multitask learning neural architecture search representation learning adversarial robustness robustness selfsupervised learning nlp transformer graph neural network -4-3% usage

Sequence

Sample

PNP Net

Text-based

Program

2/8

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- **Dynamic GNN** : temporal graphs, use random walks...
- **Graph Auto Encoders** : graph embedding, graph generation...

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Review papers :

- Bronstein et al (2017) : Geometric Deep Learning: Going beyond Euclidean data
- Hamilton et al (2017) : Representation learning on graphs: Methods and applications
- Wu et al (2019) : A Comprehensive Survey on Graph Neural Networks

Input

Weight matrix
$$W \in \mathbb{R}^{n imes n}$$

Multi-graph $W \in \mathbb{R}^{n^\ell}$



Input

Weight matrix $W \in \mathbb{R}^{n \times n}$ Multi-graph $W \in \mathbb{R}^{n^{\ell}}$

A minima, a GNN is **invariant** or **equivariant** by permutation of nodes



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Permutation of nodes

For
$$\sigma \in \Sigma_n$$
 , denote $\sigma \star W$ perm. of nodes
 $\begin{bmatrix} \mathsf{Ex:} \ P_\sigma W P_\sigma^\top \text{ for } \ell = 2 \end{bmatrix}$







Idea : alternate linear equivariant layers with non-linearities, invariant/equivariant last layer



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Does not depend on n : Ex: there are only 15 equivariant linear operators $\mathbb{R}^{n \times n} \to \mathbb{R}^{n \times n}$







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Proof: uses invariant polynomials, density of polynomials, and classical universality theorem.



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First contribution / warm-up :

- Alternative proof based on Stone-Weierstrass (SW) theorem.
- With a *single set of parameters*, can approximate a function defined on graphs of varying size $n \le n_{max}$ (continuous for the edit distance)

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Hard ! (core of the proof)

Main contribution:

Thm (Keriven, Peyré 2019):

One layer **equivariant** GNNs $\mathbb{R}^{n^d} \to \mathbb{R}^n$ are dense in the space of **continuous equivariant functions**.

(defined on graphs of varying size $\,n \leq n_{
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- **Proof** : non-trivial modif. from Brosowski et al. « An elementary proof of Stone-Weierstrass theorem » (1981)
- Not valid for **output** \mathbb{R}^{n^k}
- Not valid for subgroups of Σ_n

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Take-home msg: GNNs are still in their infancy, both theoretically and in practice. Scalability and stability remain challenging. Many opportunities !

Keriven, Peyré. Universal Invariant and Equivariant Graph Neural Networks NeurIPS 2019, arxiv:1905.04943

More at *nkeriven.github.io*

